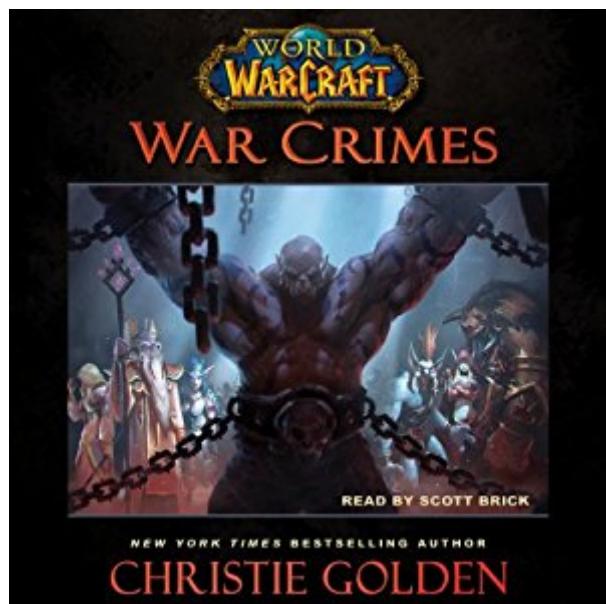


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# World Of Warcraft: War Crimes



## Synopsis

The brutal siege of Orgrimmar is over. Alliance and Horde forces have stripped Garrosh Hellscream, one of the most reviled figures on Azeroth, of his title as warchief. His thirst for conquest devastated cities, nearly tore the Horde apart, and destroyed countless lives throughout the World of Warcraft. Now, on the legendary continent of Pandaria, he will stand trial for his transgressions. Renowned leaders from across the world have gathered to witness this historic event. As the trial unfolds, agents of the bronze dragonflight present shocking visions of Garrosh's atrocities. For many of those in attendance, these glimpses into history force them to relive painful memories and even question their own innocence or guilt. For others, the chilling details stoke the flames of their hatred. Unbeknownst to anyone, shadowy forces are at work on Azeroth, threatening not only the court's ability to mete out justice...but also the lives of everyone at the trial. © 2014 Blizzard Entertainment, Inc. All Rights Reserved. Blizzard Entertainment and World of Warcraft are trademarks or registered trademarks of Blizzard Entertainment, Inc. in the U.S. and/or other countries.

## Book Information

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## Customer Reviews

A very good, enjoyable read from Christie Golden as she fills in the blanks left in the story by the famous MMORPG. In this novel, hated and disposed Warchief of the Horde, Garrosh Hellscream, is put on trial for his crimes against Azeroth. As no one is in doubt over Garrosh's guilt for his actions, what follows is more of a sentencing hearing to decide his fate. Meanwhile, others plot to take

matters into their own hands. Christie Golden has done very well depicting the major lore figures of Warcraft by almost making them her own since *The Shattering: Prelude to Cataclysm*. *War Crimes* continues that trend with the added bonus of showing us interactions between characters who under the usual circumstances do not get the chance to face each other in non-hostile situations. The novel largely is a courtroom episode with two faction leaders suddenly are expert litigators. This is easily forgiven though as the alternative was to make up two minor characters just for this purpose. It also has the bonus though of putting one of the faction leaders in a very awkward position. It does tie in nicely with Golden's previous Warcraft novels as well as a handful of moments from the game are referenced during the course of the trial. As it is mostly a fantastical law procedural story there is not much in the way of action scenes, but a good one does occur even though it feels a little rushed. This is an easy recommendation for fans of the MMORPG and its lore. It is also a given that if one has already read Golden's previous *World of Warcraft* novels then this novel is also heavily recommended. If one has never played the game or read any Warcraft related materials at all, then this not a good place to start. To that end, I would point towards *The Shattering* if one is wanting to get into the story without playing the game. Overall, an enjoyable read and looking forward to future tie-in novels to *World of Warcraft*.

As someone who didn't play through the WoD expansion, this was a great book to help give me some insight on the major points that happened. The trial setting was a nice change of pace from a typical Warcraft book where conflict is the focal point. Despite knowing what the outcome would be, the formulation of both the prosecution and defense was engaging and the references to different parts of the Warcraft timeline seen through a variety of eyes offered an awesome amount of insight. As someone who has read a number of Warcraft books, I really enjoyed how unique the style of this one was. I would recommend reading *Tides of Darkness* prior to this book. There were a handful of references to the events of ToD made in the *War Crimes* trial that would be nice to have some background on - though it is certainly possible to enjoy *War Crimes* without it.

Amazing story. I always wondered what happened with Garrosh as I don't follow the *World of Warcraft* lore as closely as I would like. But, this book by Christie Golden has me wanting to learn as much as I can about the people and places of Azeroth. I am a huge fan of the Windrunners, so I especially enjoyed the inclusion of Sylvanas and Vereesa. Add that to some fantastic writing and story telling, and you've got one heck of a book.

The first time I heard of this book was on Youtube with some guy was talking about the basic story of the book I was taken a bit aback by it. I mean seriously? Who the heck would like to read about a murder case in a courtroom if you aren't interested in detective books or watching a game based on a courtroom case? But the one thing this book is different from the other "typical" detective books is that just this one is based upon WoW and the main culprit as seen on the cover. And we might already know what horrible crimes he has committed in the game overall, but.... The thing you might not know about is how many emotional situations the different characters are put through. How the alliance and the horde, defender and accuser, culprit and victims are put in such situations that in which they themselves have a hard time coping with. But you know what. The author does a great work of connecting the threads in this book and making the different characters interacting incredibly real. By far I've been on suspense in this book a lot of times thinking to myself "This is interesting, what will happen next?" and continue to read until I was done. If you are a fan of WoW, or simply want to experience a lot of fantasy characters emotional drama, then this book is for you. I highly recommend it!

Story takes place between the end of 'Mists of Pandaria' and the invasion events for 'Warlords of Draenor'. Focuses on the trial of Garrosh Hellscream. Read it or don't, you're not really missing much. I liked it, but then I'm a bit of a lore-hound, especially where the Windrunners are concerned. Sylvanas and Vereesa have a face-to-face, possibly for the first time since Sylvanas died. The fallout from their interactions could play a crucial role in Sylvanas's actions going into Legion. Docking a star for wasting so much time on Anduin. I hate that guy... (Yes, this is a very arbitrary thing to do when reviewing a book where he plays an important role, but I can't help it. I HATE that guy. I'm Alliance and I wanted to just leave him in Pandaria.)

War Crimes takes place after the events of Mist of Pandaria. With that being said, those who have played the games can guess how the book ends. As far the plot goes, it showcases a well round of characters loved by fans from both factions of the Horde and the Alliance. With Garrosh Hellscream on trial, every chapter is just a day of tug of war between the two factions trying to either accuse or defend Hellscream. The book has a few side plots intertwined into the story and with the only action happening around the end, the book does show off a few surprises for loving fans as well as closure to certain questions fans had around the end of "Mists". The book overall is worth the read to any fan of the WOW novel series or the game itself and provides a good telling of how everything came to "Warlords of Draenor."

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